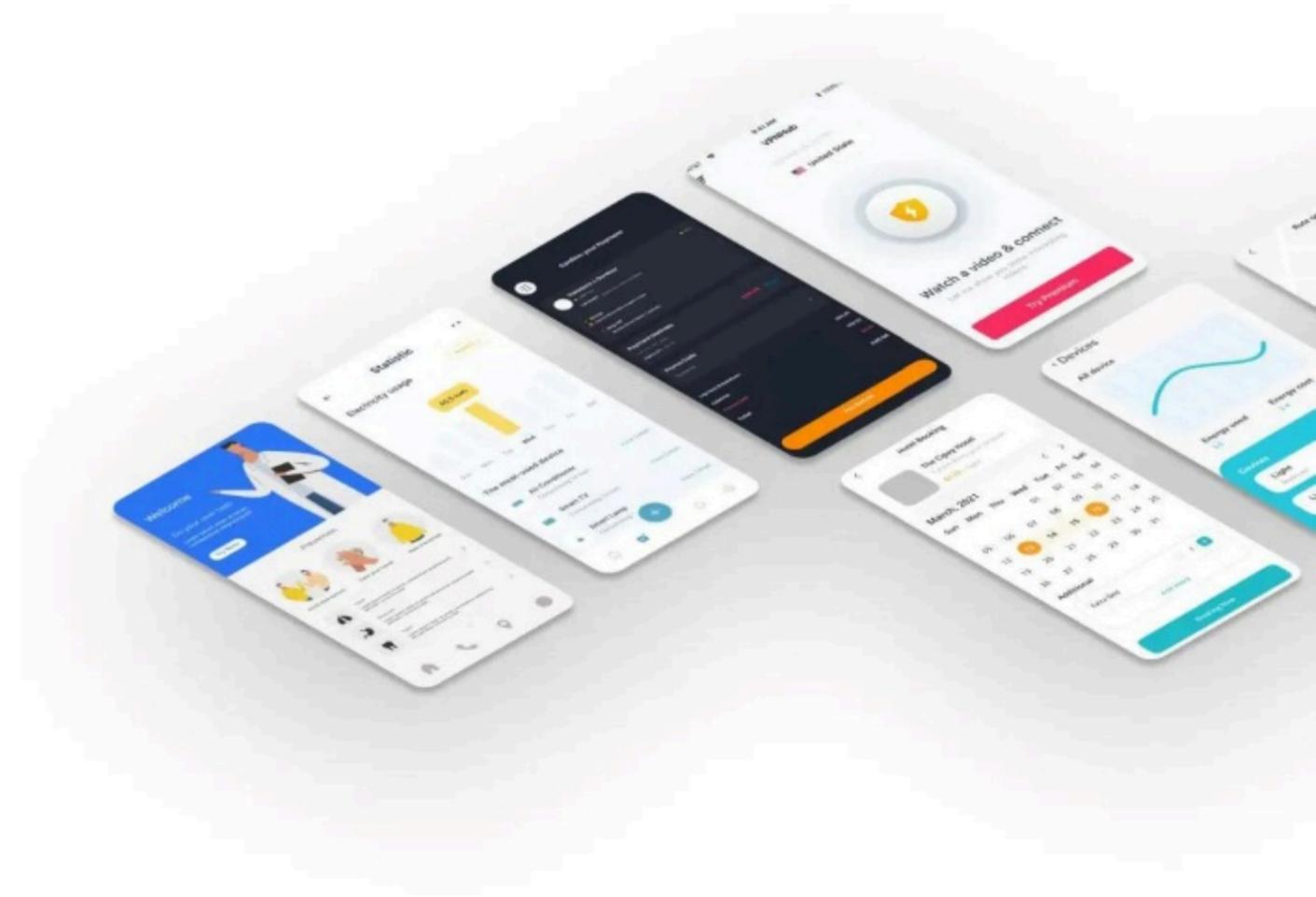




thunkable

The no-code platform to
build native mobile apps



Mobile app development is important...

4.2h

Time spent daily in
smartphone apps

↑30% from 2019

Source: App Annie via [TechCrunch](#)

28M

Active software
developers

↑ 38% from 2019

Source: analysis of SlashData reports

11.9M

New mobile
apps in 2020

↑ 57% from 2018

Source: RiskIQ ([2019](#), [2020](#))

But building native mobile apps today is really hard.

Complexity



- Requires code
- Multiple platforms
- Testing

Costs



- Developer salaries
- Platform-specific hardware
- Platform-specific software

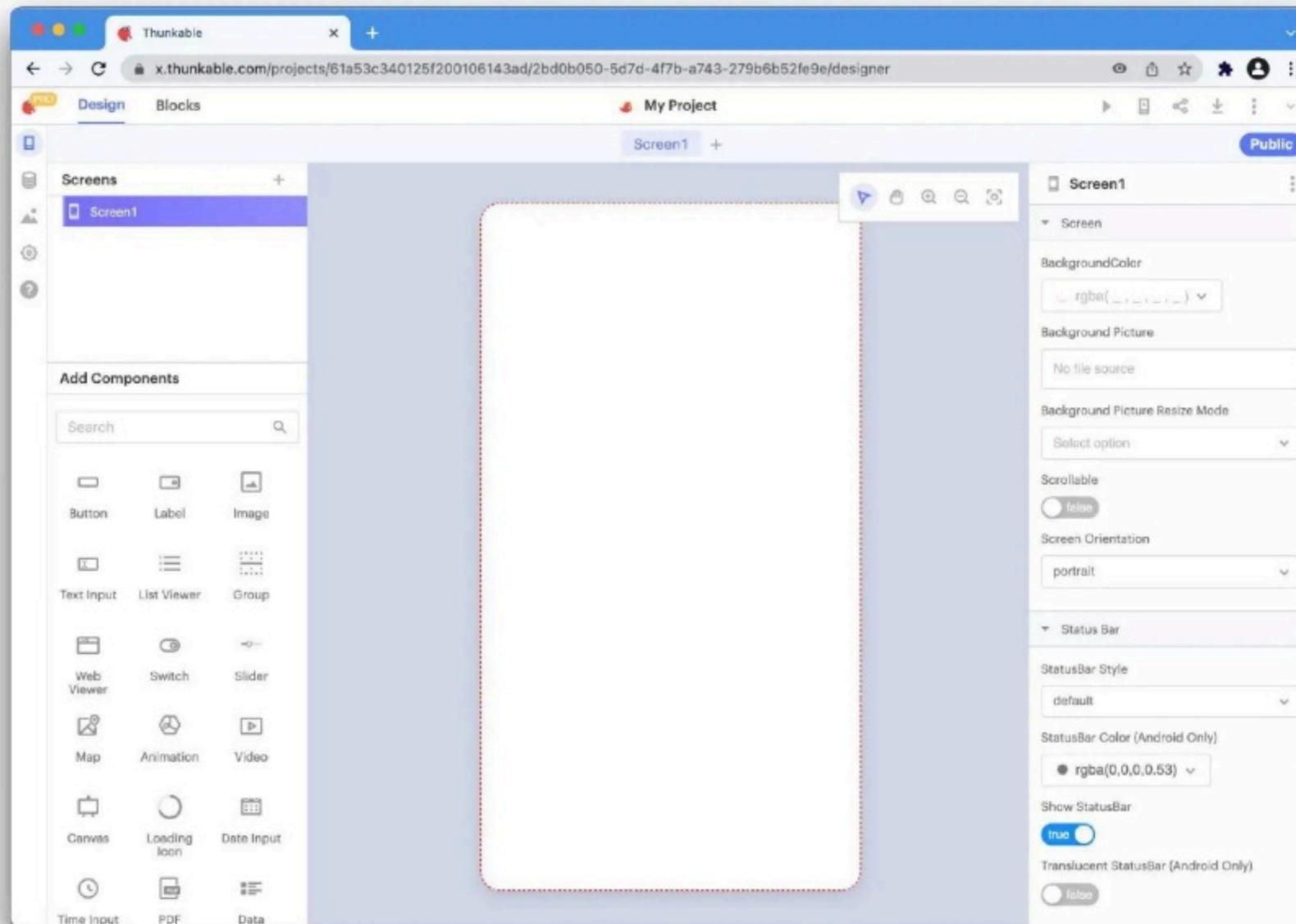
Overhead



- Multiple team stakeholders
- Ongoing app upkeep and maintenance

Simple and medium-sized mobile app can cost **\$40-120K+**.
Organizations can **save millions** from faster, lower cost development.

**You can
build with
ease.**



Visual editor
WYSIWYG design

No-code blocks
Drag-and-drop logic instead
of code

Live testing
Real-time changes.
Test in browser or mobile
device

Collaboration
Iterate from existing projects.
Support from helpful
community

**Real data, tools, & content
integration**
Connect to third-party
services to expand app
capabilities

And publish apps with native capabilities.

Bluetooth

Control smart home devices such as HVAC systems

Push notifications

Push app notifications to provide a more responsive experience and “native” feel than web apps

Accelerometer

Shake the device to trigger an action or capture precise movements

Photos

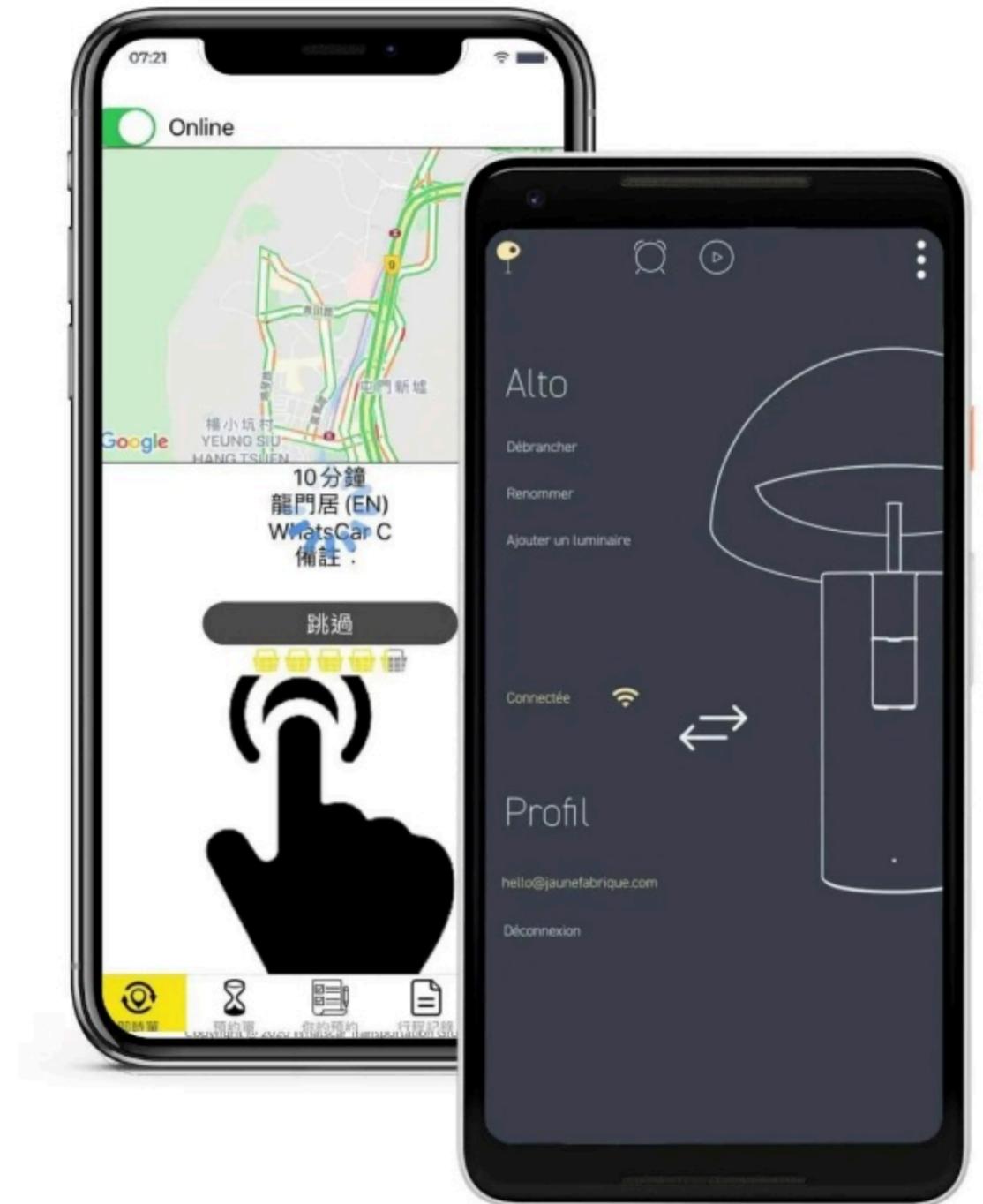
Access the camera or photo library to scan a barcode or leverage ML to generate a description

Microphone

Access the microphone to record audio or utilize built-in integrations to transcribe and translate

GPS

Capture latitude and longitude for use in custom maps powered by Apple or Google



**And integrate
across a broad
range of use
cases.**

Current



Google AdMob
*Monetize apps with ads, of which
Thunkable collects a portion*



Apple App Store, Google Play
*One-click publish and in-app purchases
for Google Play*



Figma, LottieFiles
*Import into projects; leverage crowd-
sourced libraries of premade assets*



Google Sheets, Airtable, Firebase
Connect for database capabilities



Microsoft Azure Cognitive Services
*Bring object recognition capabilities to
apps*



Webflow
*Connect to Webflow's CMS to keep
content in sync across web and app*

And more...

Future



Shopify
*Empower app users to access their
online store data or shop a store*



Stripe
*Enable transactions through Stripe, of
which Thunkable collects a portion*



Salesforce
*Grant app users access to their cloud
data across Salesforce services*



Zapier
*Automate flows between apps and
third-party services*



Amplitude
*Provide creators with more insight into
their user's behavior within their apps*

Our growth has been almost entirely organic.



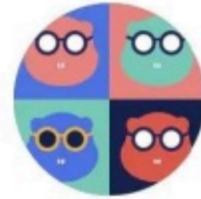
Out of the thousands of signups per week, collect 100s of product qualified leads. These PQLs are users looking to launch or have an established business with an intent to create a custom app to support their business or service.

And our customers are invested in our platform.

Lower Total Cost of Ownership



Thunkable simplifies updates to app store requirements and device form factors, so creators don't need to ramp up resources after each upgrade.



Any non-technical resource can use Thunkable, meaning teams don't need costly mobile developers just to "keep the lights on" after the initial build.

Switching Costs



Rebuilding a Thunkable app in code or on another platform would require replicating the logic and reconnecting third party integrations, which may not all exist on the alternate platform, requiring rework and porting data to another provider.

We're raising to invest in non-organic, marketing and sales.



1

Self-Serve

Continue leveraging SEO and further invest in SEM and community referrals to grow users passively.



2

Enterprise Contracts

Invest in active sales team to better ingest inbound leads grow outbound sales pipeline and multi-seat enterprise service contracts



3

Revenue Share (*Future*)

Invest engineering in monetization platform integrations for revenue capture and to grow within key audience

Our co-founders have been working together on no-code app building for 11 years.

Thunkable emerged out of the same team that built Blockly, an **MIT-Google collaboration** that kickstarted no-code in 2010.



Arun Saigal
CEO & Co-Founder



WeiHua Li
CTO & Co-Founder



Mike Chang
Head of Product



José Dominguez
Software Engineer



Cassandra Tang
Head of Creator Success



Amy Ngai
Head of Design



Paul Medlock-Walton
Software Engineer



...and 14 other fantastic teammates across the US, Canada, and the EU